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in: Adalwulf of Aedirn, Extended Ancient Pantheon, Heteromorphic Races, Sentient Race

## Beastial (EAPEU)

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The **Beastials**, also known as the Wyldfolk or Shifters are the natural (non-cursed) versions of therianthrope with bloodlines that are currently or have been purified to be untainted by the cursed lineages of [Stalnitherath](#) influence such as [Earkorlidipar](#). The **Beastials** are considered to be a cousin species to the [Dyrians](#) as on [Jaevela](#) they would interbreed making the new races.

### Contents

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- Physical Description & Abilities
- Weaknesses
- Culture
- Notes

## Wyldfolk

### Taxonomy

**Classification**

- Heteromorphic Race
  - Hybrid
  - Shape Changers

**Species** Therianthrope

### Physiology

**Hide** Dependant on animal nature

### Ecology

**Lifespan** Generally one hundred and twenty years of peak health then rapid decline in twilight years.

**Intelligence** Varies based on form taken

**Nature** Varies based on form taken

**Range** [Jaevela](#) (Native Homeworld)

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Prey	Based upon their animal nature
Predators	<ul style="list-style-type: none"><li>Based upon their animal nature</li><li>Cosmic Horrors</li></ul>





## Physical Description & Abilities



Beastials have the limited ability to shapeshift into five different forms: [Man Form](#), [Near-Man Form](#), [Guardian Form](#), [Dire Form](#), and [True Form](#) (Though there are some exceptions as to how many some species can access).

**Ape Beastial**, often mistakenly called a wereape, are the natural uncursed version of a wereape, they can usually shift between three forms, with different levels of humanity or animality:

<a href="#">Man Form</a>	<a href="#">Guardian Ape Form</a>	<a href="#">True Ape Form</a>
Called <a href="#">Man Form</a> by the <b>Ape Bestials</b> while in this form they are virtually indistinct from a human. The only traits that remain of their Bestial		

nature are their regenerative abilities though it is greatly hindered and their inborn vulnerability to silver.	Called <u>Guardian Ape Form</u> by the <b>Ape Bestials</b> while in this form the Bestial resembles a huge (between 10 to 14 feet in height and weighing 1000 lbs) hominid often confused for a <b>Ganneamon</b> leading to legends of a Bigfoot-like creature. This has been called the "War Form" by other species but Bestials hate that name.	Called <u>True Ape Form</u> by the <b>Ape Bestials</b> while in this form the Bestial physically resembles a normal ape being half the size of their <u>Guardian Ape Form</u> , they keep their intelligence from their <u>Man Form</u> .
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**Bat Bestial**, often mistakenly called a werebat, are the natural uncursed version of a werebat, they can shift between five forms, with different levels of humanity or animality:

<u>Man Form</u>	<u>Near-Man Form</u>	<u>Guardian Bat Form</u>	<u>Dire Chirop</u>
<p>Called <u>Man Form</u> by the <b>Bat Bestials</b> while in this form they are virtually indistinct from a human. The only traits that remain of their Bestial nature are their regenerative abilities though it is greatly hindered and their inborn vulnerability to silver.</p>	<p>Called <u>Near-Man Form</u> by the <b>Bat Bestials</b> this is a more bestial form they are slightly taller and are considered to be a halfway point between their <u>Man Form</u> and their <u>Guardian Form</u>. This form could not fly due to a lack of proper wings but was very skilled at climbing due to their sharp claws.</p>	<p>Called <u>Guardian Bat Form</u> by the</p>	<p>Called <u>Dire Ba</u> <b>Bat Bestials</b> resembles a b foot wingspar</p>

**Bear Beastial**, often mistakenly called a werebear, are the natural uncursed version of a werebear, they can shift between five forms, with different levels of humanity or animality:

<u>Man Form</u>	<u>Near-Man Form</u>	<u>Guardian Bear Form</u>	<u>Dire Ursine Form</u>	<u>True Ursine Form</u>
Called <u>Man Form</u> by the <b>Bear Bestials</b> while in this form they are virtually indistinct from a human. The only traits that remain of their Bestial nature are their regenerative abilities though it is greatly hindered and their inborn vulnerability to silver.	Called <u>Near-Man Form</u> by the <b>Bear Bestials</b> this is a more bestial form they are slightly taller and are considered to be a halfway point between their <u>Man Form</u> and their <u>Guardian Form</u> . This can be used as an intimidation factor against normal humans or to give the Beastial a fighting advantage over humans. A <b>Bear Beastial</b> in their <u>Near-Man Form</u> may loosely be confused for a <b>Ganneamon</b> leading to legends of a Bigfoot-like creature. The <b>Bear Beastial's</b> <u>Near-Man Form</u> is much stronger but also slower	Called <u>Guardian Bear Form</u> by the <b>Bear Bestials</b> while in this form the Beastial resembles a huge (between 10 to 16 feet in height and weighing 1200 lbs) hulking bear-human hybrid, they have long arms compared to a bear with a muscular chest and arms. They have long fingers similar to a human with sharp claws at the ends instead of bear paws. This has been called the "War Form" by other	Called <u>Dire Ursine Form</u> by the <b>Bear Bestials</b> while in this form the Beastial resembles an ancient cave bear with longer fangs and claws while it is halfway in size between <u>Guardian Bear Form</u> and their <u>True Ursine Form</u> <u>this</u> state is considered to be more brutal than their <u>True Ursine Form</u> .	Called <u>True Ursine Form</u> by the <b>Bear Bestials</b> while in this form the Beastial physically resembles a normal bear, they keep their intelligence similar to other Beastials.

	than a <b>Wolf</b> <b>Beastial's</b> <u>Near-</u> <u>Man Form</u> .	species but Beastials hate that name.		
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**Bird Beastial**, often mistakenly called a werebird, are the natural uncursed version of a werebird, they can shift between five forms, with different levels of humanity or animality:

<u>Man Form</u>	<u>Near-Man Form</u>	<u>Guardian Avian Form</u>	<u>Dire Avian Form</u>	<u>True Avian Form</u>
<p>Called <u>Man Form</u> by the <b>Bird Bestials</b> while in this form they are virtually indistinct from a human. The only traits that remain of their Bestial nature are their regenerative abilities though it is greatly hindered and their inborn vulnerability to silver.</p>	<p>Called <u>Near-Man Form</u> by the <b>Bird Bestials</b> this is a more bestial form they are slightly taller and are considered to be a halfway point between their <u>Man Form</u> and their <u>Guardian Form</u>. This can be used as an intimidation factor against normal humans or to give the Beastial a fighting advantage over humans.</p>	<p>Called <u>Guardian Bird Form</u> by the</p>	<p>Called <u>Dire Avian Form</u> by the</p>	<p>Called <u>True Avian Form</u> by the <b>Bird Bestials</b> while in this form the Beastial physically resembles a normal bird, they keep their intelligence.</p>

**Bison Beastial**, often mistakenly called a werebison, are the natural uncursed version of a werebison, they can shift between five forms, with different levels of humanity or animality:

<u>Man Form</u>	<u>Near-Man Form</u>	<u>Guardian Bison Form</u>	<u>Dire Bison Form</u>	<u>True Bison Form</u>

Called <u>Man Form</u> by the <b>Bison Bestials</b> while in this form they are virtually indistinct from a human. The only traits that remain of their Bestial nature are their regenerative abilities though it is greatly hindered and their inborn vulnerability to silver.	Called <u>Near-Man Form</u> by the <b>Bison Bestials</b> this is a more bestial form they are slightly taller and are considered to be a halfway point between their <u>Man Form</u> and their <u>Guardian Form</u> . This can be used as an intimidation factor against normal humans or to give the Beastial a fighting advantage over humans.	Called <u>Guardian Bison Form</u> by the	Called <u>Dire Bovine Form</u> by the	Called <u>True Bovine</u> the <b>Bison Bestials</b> this form the Beast physically resemble normal bison, they have their intelligence.	

**Cat Beastial**, often mistakenly called a werecat, are the natural uncursed version of a werecat, they can shift between five forms, with different levels of humanity or animality:

<u>Man Form</u>	<u>Near-Man Form</u>	<u>Guardian Form</u>	<u>Dire Form</u>	<u>True Form</u>
Called <u>Man Form</u> by the <b>Cat Bestials</b> while in this form they are virtually indistinct from a human. The only traits that remain of their Bestial nature are their regenerative abilities though it is greatly hindered and their inborn vulnerability to silver.	Called <u>Near-Man Form</u> by the <b>Cat Bestials</b> this is a more bestial form they are slightly taller and are considered to be a halfway point between the Man Form and their Guardian Form. This can be used as an intimidation factor against normal humans or to give the Beastial a fighting advantage over humans.	Called <u>Cat Guardian Form</u> by the <b>Cat Bestials</b> while in this form the Beastial resembles a large muscular and hulking wildcat-human hybrid they are not as tall as a Wolf Guardian Form Wolf Beastial but are still very powerful. This has been called the "War Form" by other species but Beastials hate that name.	Called <u>Dire Feline Form</u> by the <b>Cat Bestials</b> while in this form the Beastial is much larger than its regular cat form usually double the size of their Cat Form and designed to hunt and kill. In this form, the <b>Cat Beastial</b> cannot speak as humans do and does not have hands meaning it cannot manipulate tools.	Called <u>True Feline Form</u> by the <b>Cat Bestials</b> while in this form the Beastial physically resembles a normal wildcat, they keep their intelligence and gain a disproportionately high jump ability as well as the uncanny ability to move through nature unseen.

**Cow Beastial**, often mistakenly called a werecow, are the natural uncursed version of a werecow, they can shift between five forms, with different levels of humanity or animality:

<u>Man Form</u>	<u>Near-Man Form</u>	<u>Guardian Form</u>	<u>Dire Form</u>	<u>True Form</u>
Called <u>Man Form</u> by	Called <u>Near-Man Form</u> by the <b>Cow</b>			

the <b>Cow Bestials</b> while in this form they are virtually indistinct from a human. The only traits that remain of their Bestial nature are their regenerative abilities though it is greatly hindered and their inborn vulnerability to silver.	<b>Bestials</b> this is a more bestial form they are slightly taller and are considered to be a halfway point between their <u>Man Form</u> and their <u>Guardian Form</u> . This can be used as an intimidation factor against normal humans or to give the Bestial a fighting advantage over humans.	Called <u>Guardian Cow Form</u> by the	Called <u>Dire Bovine Form</u> by the	Called <u>True Bovine Form</u> by the <b>Cow Bestials</b> while in this form the Bestial physically resembles a normal cow, they keep their intelligence.
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**Crocodile Bestial**, often mistakenly called a werecrocodile, are the natural uncursed version of a werecrocodile, they can shift between five forms, with different levels of humanity or animality:

<u>Man Form</u>	<u>Near-Man Form</u>	<u>Guardian Form</u>	<u>Dire Form</u>	<u>True Form</u>
Called <u>Man Form</u> by the <b>Crocodile Bestials</b> while in this form they are virtually indistinct from a human. The only traits that remain of their Bestial nature are their regenerative abilities though it is greatly hindered and their inborn vulnerability to silver.	Called <u>Near-Man Form</u> by the <b>Crocodile Bestials</b> this is a more bestial form they are slightly taller and are considered to be a halfway point between their <u>Man Form</u> and their <u>Guardian Form</u> . This can be used as an intimidation factor against normal humans or to give the Bestial a fighting advantage over humans.	Called <u>Guardian Crocodile Form</u> by the	Called <u>Dire Croc Form</u> by the	Called <u>True Croc Form</u> by the <b>Crocodile Bestials</b> while in this form the Bestial physically resembles a normal crocodile, they keep their intelligence.

**Crow Bestial**, often mistakenly called a werecrow, are the natural uncursed version of a



werecrow, they can shift between three forms, with different levels of humanity or animality:

<u>Man Form</u>	<u>Guardian Form</u>	<u>True Form</u>
Called <u>Man Form</u> by the <b>Crow Bestials</b> while in this form they are virtually indistinct from a human. The only traits that remain of their Bestial nature are their regenerative abilities though it is greatly hindered and their inborn vulnerability to silver.		
	Called <u>Guardian Crow Form</u> by the	Called <u>True Corvid Form</u> by the <b>Crow Bestials</b> while in this form the Bestial physically resembles a normal crow, they keep their intelligence.

**Dog Beastial**, often mistakenly called a weredog, are the natural uncursed version of a weredog, they can shift between five forms, with different levels of humanity or animality:

<u>Man Form</u>	<u>Near-Man Form</u>	<u>Guardian Form</u>	<u>Dire Form</u>	<u>True Form</u>
Called <u>Man Form</u> by the <b>Dog Bestials</b> while in this form they are virtually indistinct from a human. The only traits that remain of their Bestial nature are their regenerative abilities though it is greatly hindered and their inborn vulnerability to silver.				
	Called <u>Near-Man Form</u> by the <b>Dog Bestials</b> this is a more bestial form they are slightly taller and are considered to be a halfway point between their <u>Man Form</u> and their <u>Guardian Form</u> . This can be used as an intimidation factor against normal humans or to give the Beastial a fighting advantage over humans.	Called <u>Guardian Dog Form</u> by the	Called <u>Dire Canine Form</u> by the	Called <u>True Canine Form</u> by the <b>Dog Bestials</b> while in this form the Bestial physically resembles a normal dog, they keep their intelligence.

**Dolphin Beastial**, often mistakenly called a weredolphin, are the natural uncursed version of a weredolphin, they can shift between five forms, with different levels of humanity or animality:

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		<u>Man Form</u>	<u>Near-Man Form</u>	<u>Guardian Form</u>	<u>Dire Delphine Form</u>	<u>True Delphine Form</u>	
		Called <u>Man Form</u> by the <b>Dolphin Bestials</b> while in this form they are virtually indistinct from a human. The only traits that remain of their Bestial nature are their regenerative abilities though it is greatly hindered and their inborn vulnerability to silver.	Called <u>Near-Man Form</u> by the <b>Dolphin Bestials</b> this is a more bestial form they are slightly taller and are considered to be a halfway point between their <u>Man Form</u> and their <u>Guardian Form</u> . This can be used as an intimidation factor against normal humans or to give the Bestial a fighting advantage over humans.	Called <u>Guardian Dolphin Form</u> by the	Called <u>Dire Delphine Form</u> by the	Called <u>True Delphine Form</u> by the <b>Dolpin Bestials</b> while in this form the Bestial physically resembles a normal dolphin, they keep their intelligence.	

**Eagle Bestial**, often mistakenly called a wereeagle, are the natural uncursed version of a wereeagle, they can shift between three forms, with different levels of humanity or animality:

<u>Man Form</u>	<u>Eagle Guardian Form</u>	<u>True Aquiline Form</u>
<p>Called <u>Man Form</u> by the <b>Eagle Bestials</b> while in this form they are virtually indistinct from a human. The only traits that remain of their Bestial nature are their regenerative abilities though it is greatly hindered and their inborn vulnerability to silver.</p>		
	<p>Called <u>Guardian Eagle Form</u> by the <b>Eagle Bestials</b></p>	<p>Called <u>True Aquiline Form</u> by the <b>Eagle Bestials</b> while in this form the Bestial physically resembles a normal eagle, they keep their intelligence.</p>

**Fox Bestial**, often mistakenly called a werefox, are the natural uncursed version of a werefox, they can shift between five forms, with different levels of humanity or animality:

<u>Man Form</u>	<u>Near-Man Form</u>	<u>Fox Guardian Form</u>	<u>Dire Vulpine Form</u>
<p>Called <u>Man Form</u> by the <b>Fox Bestials</b> while in this form they are virtually indistinct from a human. The only traits that remain of their Bestial nature are their regenerative</p>			
	<p>Called <u>Near-Man Form</u> by the <b>Fox Bestials</b> this is a more bestial form than the Man Form but starts to take</p>	<p>Called <u>Guardian Vulpine Form</u> by the <b>Fox Bestials</b> in this form if they fully extend their legs they are</p>	<p>Called <u>Dire Vulpine Form</u> by the <b>Fox Bestials</b> in this form they are fully animalistic and lose all of their human traits except for their regenerative abilities.</p>

abilities though it is greatly hindered and their inborn vulnerability to silver.	on more of the animal traits of the Beastial like fangs, claws, and ears. This can be used as an intimidation factor against normal humans or to give the Beastial a fighting advantage over humans.	double their <u>Man Forms</u> size, unlike other Beastials, <b>Fox Beastials</b> even in their <u>Fox Guardian Form</u> are not overly suited for combat with <b>Fox Beastials</b> favoring magic and illusions.	the <b>Fox Besti</b> roughly the si with shaggier fangs, and sh more suited fo
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**Horse Beastial**, often mistakenly called a werehorse, are the natural uncursed version of a werehorse, they can shift between three forms, with different levels of humanity or animality:

<u>Man Form</u>	<u>Horse Guardian Form</u>	<u>True Equine Form</u>
Called <u>Man Form</u> by the <b>Horse Beastials</b> , they are virtually indistinct from a human in this form. The only traits that remain of their Beastial nature are their regenerative abilities though it is greatly hindered and their inborn vulnerability to silver.		
	Called <u>Guardian Horse Form</u> by the <b>Eagle Beastials</b>	Called <u>True Equine Form</u> by the <b>Horse Beastials</b> while in this form the Beastial physically resembles a normal horse, they keep their intelligence.

**Mouse Beastial**, often mistakenly called a weremouse, are the natural uncursed version of a weremouse, they can shift between five forms, with different levels of humanity or animality:

**Mole Beastial**, often mistakenly called a weremole, are the natural uncursed version of a weremole, they can shift between five forms, with different levels of humanity or animality:

**Pig Beastial**, often mistakenly called a werepig, are the natural uncursed version of a werepig, they can shift between five forms, with different levels of humanity or animality:

**Rabbit Beastial**, often mistakenly called a wererabbit, are the natural uncursed version of a wererabbit, they can shift between three forms, with different levels of humanity or animality:

**Raccoon Beastial**, often mistakenly called a wereraccoon, are the natural uncursed version of a wereraccoon, they can shift between three forms, with different levels of humanity or animality:

**Rat Beastial**, often mistakenly called a wererat, are the natural uncursed version of a wererat, they can shift between three forms, with different levels of humanity or animality:

**Seal Beastial**, often mistakenly called a wereseal, are the natural uncursed version of a wereseal, they can shift between three forms, with different levels of humanity or animality:

**Shark Beastial**, often mistakenly called a wereshark, are the natural uncursed version of a wereshark, they can shift between three forms, with different levels of humanity or animality:

**Sheep Beastial**, often mistakenly called a weresheep, are the natural uncursed version of a weresheep, they can shift between three forms, with different levels of humanity or animality:

**Squirrel Beastial**, often mistakenly called a weresquirrel, are the natural uncursed version of a weresquirrel, they can shift between three forms, with different levels of humanity or animality:

**Spider Beastial**, often mistakenly called a werespider, are the natural uncursed version of a werespider, they can shift between three forms, with different levels of humanity or animality:

**Tiger Beastial**, often mistakenly called a weretiger, are the natural uncursed version of a weretiger, they can shift between three forms, with different levels of humanity or animality:

**Whale Beastial**, often mistakenly called a werewhale are the natural uncursed version of a werewhale, they can shift between three forms, with different levels of humanity or animality:

**Wolf Beastial**, often mistakenly called a werewolf, are the natural uncursed version of a werewolf, they can shift between five forms, with different levels of humanity or animality:

<u>Man Form</u>	<u>Near-Man Form</u>	<u>Guardian Form</u>	<u>Dire Lupine Form</u>	<u>True Lupine Form</u>

<p>Called <u>Man Form</u> by the <b>Wolf Bestials</b> while in this form they are virtually indistinct from a human. The only traits that remain of their Bestial nature is their regenerative abilities though it is greatly hindered and an inborn vulnerability to silver.</p>	<p>Called <u>Near-Man Form</u> by the <b>Wolf Bestials</b> this is a more bestial form they are slightly taller and are considered to be a halfway point between the <u>Man Form</u> and their <u>Guardian Form</u>. This can be used as an intimidation factor against normal humans or to give the Bestial a fighting advantage over humans.</p>	<p>Called <u>Wolf Guardian Form</u> by the <b>Wolf Bestials</b> while in this form the Beastial resembles a large muscular wolf-human hybrid they are usually just under twice as tall as a person and are very powerful. This has been called the "War Form" by other species but Bestials hate that name.</p>	<p>Called <u>Dire Lupine Form</u> by the <b>Wolf Bestials</b> while in this form the Beastial is much larger than its regular wolf form approximately the size of a pony and designed to hunt and kill. In this form, the <b>Wolf Beastial</b> cannot speak as humans do and does not have hands meaning it cannot manipulate tools.</p>	<p>Called <u>True Lupine Form</u> by the <b>Wolf Bestials</b> while in this form the Beastial physically resembles a normal wolf, though it has higher intelligence and a high jump ability. The uncanny ability to regenerate through nature.</p>
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## Weaknesses

- **Hybrid Oil:** The **Bestials** take more damage when struck with a sword covered in the witcher blade oil known as Hybrid Oil.
- **Silver:** Like their Cursed Ones cousins, a **Beastial** is vulnerable to silver. Therefore, a silver sword proves effective against it, enabling easier penetration of their tougher skins in their other forms.

## Culture

**Beastial** society pays homage to the ancient triad of the natural world: the [Beast King](#), the [Floral Queen](#), and the [King of Natural Beauty](#). Their society has a lot in common with druid circles as both they protect the natural order of the world and commune with spirits. Each tribe has different values and purposes with some even having drifted away from their original purpose. Few Beastials were transported over during the Conjunction of the Spheres with their numbers being lowered even further due to human persecution.

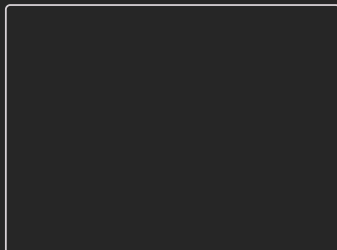
## Notes

- If a **Beastial** had an Awakening Ritual done on their True Form they would be able to talk to humanoids in that form and would gain even greater intelligence.

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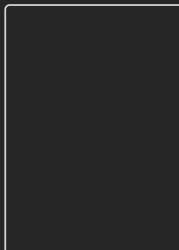
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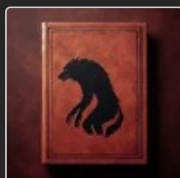
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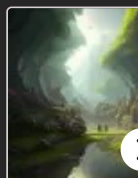
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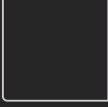

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or Portray...**



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